Games

INGCATFU

This is a very simple game, similar to skipping rope, and is popular in eSwatini as well as in other African countries. Two people hold the ends of a rope while a third person – or even more players – jump in the middle as the rope turns, trying not to trip.

INTJUBA

This game is very common in eSwatini and other southern African countries. It is similar to backgammon. In eSwatini, however, it is usually played **without a wooden or stone board**, using small stones directly on the ground instead.

Two teams, each with one or more players, draw **four rows of small holes** in the soil. Each row can have 4, 8, 16, or 32 holes. Two stones are placed in each hole, and each team plays with two rows.

The first player chooses a hole to start from and begins placing the stones **one by one in a counter-clockwise direction**. When the last stone lands in a hole that already has stones, the player continues, repeating the process until the last stone falls into an **empty hole**.

- If this empty hole is in the first row (closest to the player), their turn ends and passes to the opposing team.

- If the empty hole is in the second row (closer to the opponent), the player checks the next hole in the opponent's second row. If there are stones, the player may **capture the stones** from that hole, the next one, and a third hole of their choice.

The teams take turns like this until one team manages to **capture all the opponent's stones**, winning the game.